

CENTRAL VIRGINIA CRIMINAL JUSTICE ACADEMY
STUDENT CLOTHING/EQUIPMENT REQUIREMENTS
BASIC LAW ENFORCEMENT #107

<u>CLASS</u>	<u>DATE</u>	<u>SPECIAL CLOTHING, MATERIALS, EQUIPMENT</u>
All written tests	As scheduled	No. 2 pencil, eraser
Physical Training	January 8, 2026 until end of Academy	Bottled water, towel, soap, Riverside Runners running shoes, combination padlock, stocking cap, etc. Bring PT clothes until issued PT clothes arrive.
Detention & Arrest	January 13-14, 2026	Virginia Police Procedure Guidelines - Sections 1-3 (pgs 8-93)
Search & Seizure	January 15, 2026	Virginia Police Procedure Guidelines - Sections 4-7 (pgs 93-179)
Accident Investigation	April 6-9, 2026 (Practical) April 8, 2026	Whistle; Police Traffic Vest.
Firearms Training	February 11-15, 17-19, 2026	Service weapon,* ammo (SEE NOTE 1) , leather gear, loading device and body armor (if approved by agency for duty), flashlight, range clothing (pants with large baggy pockets for easy retrieval of ammunition is recommended), baseball style hat, rain gear and a pair of protective eyewear. (Eye and ear protection available if needed.)
Interview & Interrogation	April 1-2, 2026 June 8-9, 2026 (Practical)	Virginia Police Procedure Guidelines - Section 8 (pgs 181-217)
Class photos	TBA	Class "A" Uniform shirt, tie and badge.
Firearms Training System (F.A.T.S.)	TBA	Leather gear, flashlight (weapon not necessary.)
Crime Scene Investigation	June 2-5, 2026 June 8, 2026 (Practical)	Clip board; graph paper, pencils, pens, tape measure, flashlight, index cards, plastic bags--various sizes, boxes--various sizes, pocket knife or scissors, evidence tape--masking tape is adequate, permanent markers, any safety apparel your department may issue for crime scene investigation.
Defensive Driving	Classroom March 4-5, 2026 Group #1 March 8-12, 2026 Group #2 March 15-19, 2026 All Vehicles at Academy Driving dates on Schedule	One vehicle, per 2 students, per department REQUIRED. Minimum one vehicle per department. Helmet (Academy provided) flashlight and rain-gear. 2 quarts of oil, 1 bottle brake fluid, 1 bottle power steering fluid.
ALERRT ERASE	Classroom April 13, 2026 Group #1 April 14-15, 2026 Group #2 April 16-17, 2026	ALERRT.org account, body armor, eye protection
Defensive Tactics	April 21-24, 27-May 1, 5-8, 2026 May 1, 2026 - OC Spray Practical May 19, 2026 (Refresher)	Required: Gym clothing, soft soled shoes such as tennis shoes, long pants, handcuffs, key, mouthpiece and protective cup for men. Shorts CANNOT be worn during this training , 1 or 2 old towels for OC exposure decontamination, 1 can of your agency's OC (the OC CANNOT be expired), and one good thickness hand towel for knife training. Optional: Elbow and knee pads.
Public Order & Public Safety (POPS)	February 25-27, 2026	Riot helmets if the agency issues them. Gas Mask Note: Academy does not furnish gas masks. Each agency must supply the gas masks.
Vehicle Stops	May 21-22, 2026	Virginia Police Procedure Guidelines - Section 9 (pgs 217-220)
Gas House Exercise	May 22, 2026	Gas Mask Note: Academy does not furnish gas masks. Each agency must supply the gas masks.
Officer Survival	May 26-29, 2026	Service weapon, body armor and leather gear. Flashlight, gloves, old warm durable clothing suitable for an outdoor practical problem, rain-gear. You will need 1 Virginia Uniform Summons to complete at Vehicle Stops. Vehicles will be required. * ammo (SEE NOTE 2)
ALERRT Level I Active Shooter	June 15-16, 2026	ALERRT.org account, body armor, eye protection
RADAR/LIDAR (Optional)	June 29-30, 2026	
Graduation	July 1, 2026	Class "A" uniform. (Hats not required unless by agency)

***Ammunition Requirements:**

Shotgun (Agency option): 30 rounds #4 or "00" Buck; **No magnum loads**, 2 3/4" preferred. Additional 30 rounds can be birdshot for training purposes or "00" Buck. 60 rounds total needed. Avoid synthetic stock, short-barreled shotguns if possible.

NOTE 1: Semi-Auto: Total of 1,850 rounds of ammo (550 rounds must be service ammo - the other 1300 rounds (same grain bullet) may be ball ammo.

Revolvers: Total of 1,850 rounds of ammo (550 rounds must be service ammo - the other 1300 rounds (at least 38+P 125 grain) may be ball ammo.

NOTE 2: Semi-Auto: Total of 200 rounds of ammo (same grain bullet) may be ball or service ammo.

Revolvers: Total of 200 rounds of ammo (at least 38+P 125 grain) may be ball or service ammo.